



Agenda

GA4, GA6, SC,: Committees for *advanced* delegates

GA1, UNDP, COP28, Marvel: Committees for *intermediate* and *advanced* delegates

GA3, ECOSOC,: Committees for *intermediate* delegates

UNEP: Committee for *beginner* delegates

UNICEF: Committee for *total beginners* (12-14 years old)

GA COMMITTEES

Disarmament and International Security (GA1)

- Hybrid Warfare: the future of war
- Developing a multilateral agreement against the use of explosive weapons in populated areas

Social, Humanitarian & Cultural Issues (GA3)

- Ethics of AI technologies and their human rights implications
- Prevention of enforced disappearances in conflict-affected zones

Special Political and Decolonization (GA4)

- Addressing the issue of green colonialism
- Discussing the repercussions of international intervention in cases of state sovereignty violation

Legal (GA6)

- Application of universal jurisdiction for war crimes in Ukraine
- The challenges of ownership and restitution of cultural artifacts

NON-GA COMMITTEES

Economic and Social Council (ECOSOC)

- Transforming the Economics and Governance of Water in the African crisis context
- Addressing the challenges of a transition to a green and circular economy in developing countries

United Nations Environment Programme (UNEP)

- AI in the service of creating a healthy environment and preventing future disease outbreaks
- Reversing forest loss and degradation

United Nations Development Programme (UNDP)

- 'Future proofing': enhancing disaster risk reduction and resilience schemes in crisis-affected states
- Bridging the gender digital divide to ensure protection of SDGs

COP28 (Conference of the Parties to the United Nations Framework Convention on Climate Change UNFCCC)

- Keeping global warming to the 1.5 degrees Celsius threshold
- Phasing out of all fossil fuels

UNICEF (former YDF)

- Safeguarding education in emergencies and crises
- Ending child poverty

Council of Marvel

- The War for Infinity

Security Council (SC)

TBA

International Court of Justice (ICJ)

TBA